



# Badger Trails

## Quick Reference Guide



Read the Badger Trails Story to understand why and how the badger has become lost. The task is to find the badger's home. The badger will need to find water and food along the way but there are dangers along the way! Use the interactive screens to see, hear, smell, taste and feel what the badger is aware of at any time.

### Badger Screen



Use the Check Senses button on the Map Screen. This screen shows you what the badger is aware of in his current position on the map. It is important to check these senses regularly throughout the adventure. By clicking on any of the action buttons, you can instruct the badger to something at that point on the map.

Action Buttons



Click Back o Map button to access the Map Screen.

### Map Screen



The Map Screen shows a plan of the badger and his environment. On this screen, you can direct the badger to move by clicking the appropriate direction on the compass.



Click on any of the available directions to make the badger move. Not all directions are available at any one time. Unavailable directions are 'greyed out' whilst available directions are shown in red.



Click the Check senses to access the Badger Screen.



Click this button to access a Fact Sheet about badgers. This may help you to decide what to do next.

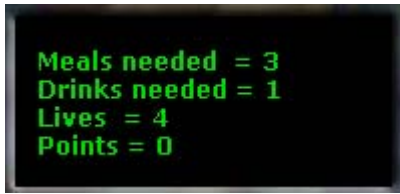


Click this button to get a reminder of the immediate task facing the badger at any time in the adventure.



Click this button to access an overview map of the badger's environment. This will help you get your bearings and decide which direction to move.

## Information Panel



Meals needed / Drinks needed: This is a quick reminder of how many meals / drinks the badger still has to search for.

Lives: This indicates the number of lives left. The badger has four lives to start with.

Points: Points are awarded for successfully completing.

## The Badger Trails Story



The story is accessed from the Main Menu by clicking on the Story button.



On the first screen, click on the Begin Story button to start.



Each page is presented in the same format.

There are five buttons along the bottom of the screen.



Return to the Main Menu.



Back to the previous screen.



Activate the short animation.



Play the Narration. Click again to stop the Narration.



Forward to the next screen.

## Also Available are Printable / Photocopiable resources

Overview map used in the adventure

'A survival guide for badgers' (included in the Adventure)

A blank copy of the badger screen

A text copy of the Badger Trails Story

The Badger Trails Story graphics

Badger Trails story with graphics and text